

**OVERVIEW**





1. Turn on the Indicator and log in (if required).
2. Perform a warm up.
3. Zero the empty bucket.
4. Weigh and add each bucketload.
5. When you have finished loading the truck, clear the short total.
6. When you have finished using the LOADRITE™ Weighing System, put the Indicator into *Standby* mode.

**1. HOW DO I TURN ON THE INDICATOR?**

The LOADRITE Indicator will turn on automatically when you start the loader.

**HOW DO I LOG IN?**

If you see the *Login* screen, complete the following to log in to the Indicator:

1. Press  or  to scroll up or down through the login names.
2. When your login name is displayed, press .
3. Use the keypad to enter your PIN number.
4. Press .

**2. HOW DO I PERFORM A WARM UP?****Warm Up Lift 3**

If you see the above message, you need to raise and then lower the empty bucket past the trigger point three times.

The message will display if the Indicator has been turned off for more than one hour.


1. Raise the bucket past the trigger point.
2. Lower the bucket past the trigger point.
3. Repeat two more times until the message disappears.

When the warm up has completed, the *Total* screen will display.

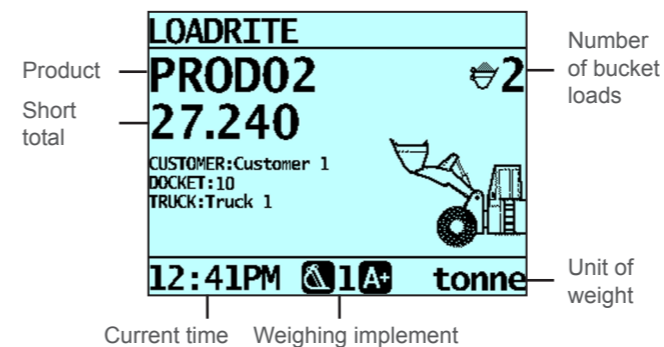
**3. HOW DO I ZERO THE EMPTY BUCKET?****Check Zero**

If you see the above message, you need to zero the empty bucket.



**Important:** The bucket must be kept fully-rolled back when weighing a load.

1. Ensure that the loader is level and the bucket is empty.
2. Raise the empty bucket.
3. Press . The *Zero Updated* message will display.

When the bucket has been zeroed, the *Total* screen will display.

**TOTAL SCREEN****4. HOW DO I WEIGH AND ADD A BUCKETLOAD?**


**Important:** The bucket must be kept fully-rolled back when weighing a load.

1. Raise a load smoothly past the trigger point using constant engine revs. The Indicator will beep,  will illuminate and the weight of the current load, the short total and the potential new weight will display.
2. Press . A message will display the number of buckets added to the current load, for example **Bucket Add #1**.

When the load has been added, the *Total* screen will display with the new short total and the number of bucket loads.

**5. HOW DO I FINISH THE LOAD?**

When you have finished adding loads to the truck, you must clear the short total. For example, you need to clear the short total when you have finished loading a truck.





1. Press and hold .
2. The short total will display briefly, followed by the **Total Cleared** message.

When the short total has been cleared, the *Total* screen will display.









ICON	NAME
	Trigger Light
	Product
	Data 1 / Data 2 / Data 3
	Target Mode
	Printer Menu / Down
	Main Menu / Up
	Back / Recall / Subtract
	Tip-Off / Decimal Point
	Split Mode
	Back / Cancel / Standby Mode
	Enter
	Add the bucket load
	Clear the short total
	Zero the empty bucket

## 6. HOW DO I PUT THE INDICATOR INTO *STANDBY* MODE?

If you are not going to use the LOADRITE Weighing System for a while, you can put the Indicator into *Standby* mode.

-  1. Press  and hold for 5 seconds. The Indicator will enter *Standby* mode.
-  2. To end *Standby* mode, press  or any other button. Either the *Login* screen or the *Total* screen will display.

## HOW DO I CHANGE THE PRODUCT I AM WEIGHING?

-  1. From the *Total* screen, press  or . The *Product* screen will display.
-  2. Press  or  to scroll up or down through the list of products until the correct product is selected.
-  3. Press . The name of the product will display for one second before the *Total* screen displays.

© 2016 Trimble Navigation Limited. All rights reserved. Trimble, the Globe & Triangle logo are trademarks and/or registered trademarks of Trimble Navigation Ltd, registered in the United States and in other countries. Loadrite is a trademark and/or registered trademark of Trimble Navigation Limited. All other trademarks and registrations are the property of their respective owners.

The software contains proprietary information of Trimble Navigation Limited; it is provided under a license agreement containing restrictions on use and disclosure and is also protected by copyright law. Reverse engineering of the software is prohibited.

This document is copyrighted with all rights reserved. Under copyright laws, this document may not be copied in whole or in part, reproduced in any other media, stored in a retrieval system, or transmitted in any form or by any means, electronic, mechanical, photocopying, recording or otherwise, without the express written permission of Trimble Navigation Limited. Permitted copies must carry the same proprietary and copyright notices as were affixed to the original. Under the law, copying includes translation into another language.

Published in New Zealand.

### Disclaimer

Trimble Navigation Limited operates a policy of on-going development. Please note that while every effort has been made to ensure that the data given in this document is accurate, due to continued product development, the information, figures, illustrations, tables, specifications, and schematics contained herein are subject to change without notice. Trimble Navigation Limited does not warrant that this document is error-free. The screenshots and other presentations shown in this manual may differ from the actual screens and presentations generated by the actual product. All such differences are minor and the actual product will deliver the described functionality as presented in this document in all material respects. If you find any errors in the document, please report them to us in writing.

Trimble Navigation Limited assumes no liability in connection with the use of any LOADRITE-branded product.

# QUICK REFERENCE CARD

## Trimble LOADRITE L2150 loader scales

Revision A  
October 2016  
ENGLISH

110915-96-ENG

